

SNAP DAB 90-BALL UK BINGO:

Tricks & Tips

1. The Database Golden Rule (Prevent Discrepancies)

- **Other than after Activation Never regenerate card sets mid-session:** Once a set of physical tickets has been printed and distributed to players, **do not** click **Make Card Sets** again. Generating a new database completely overwrites the existing file. If you do this, the physical tickets already in your players' hands will no longer match the numbers drawn by the caller.

2. Draw Management & Keyboard Shortcuts

- **Utilize the Spacebar:** During a live game, the Spacebar acts as a universal action key [Form1]. Use it to quickly draw a manual ball, pause an active auto-draw, or resume the game.
- **Quick Pause on Claims:** When a player shouts "Bingo!", immediately hit the **Spacebar** (or click the large blue button) to pause the game. This stops the caller and any automated countdown timers.
- **Correct mistakes with Undo:** If you draw a ball by mistake, use the ↶ **Undo** button on the bottom left of your panel. This returns the ball to the uncalled pool and recalculates all player ticket states automatically.

3. Winner Tracking & Projection

- **Monitor the "One Away" list:** Keep an eye on the **1 Number Away** box on your screen [Form1]. This tells you how many players in the room are waiting on just one number, which you can announce to build crowd anticipation.
- **Verify winners visually:** When a player claims a win, ask for their card number and locate it in your **WINNERS!** list. Clicking their card in the list loads a digital preview of their ticket [Form1]. It also displays a "BINGO" celebration screen and projects their marked ticket on the player-facing screens for transparency.

4. Custom Branding & Graphics

- **Display a custom venue logo:** You can brand the player screens with your club's logo. Save your logo as a PNG named `MyLogo.png` and place it in the local app directory or `%localappdata%\SnapDabBingo`. The program will automatically load it to replace the default splash screen on the secondary displays.
- **Sequence-number your sponsors' ads:** To run sponsor advertisements during intermissions, save your slides as JPEGs or PNGs in your Windows **Pictures** folder. Name them sequentially (e.g., `My Bingo Club 1.jpg`, `My Bingo Club 2.jpg`). When you run **Demo Mode**, the software will automatically rotate through these files based on your configured timers.

5. Multi-Monitor Optimization

- **Set distinct display modes:** If you have three screens, use different display types for the two player screens:

- Set one screen to **Grid** (showing the full card table layout so players can track their numbers).
- Set the other screen to **Large Ball** (maximizing visibility of the current drawn number for players sitting at the back of the room).

6. Session Close

- **Always close using the "Exit Program" button:** Do not use the standard Windows close "X" on the main frame, and do not abruptly cut power. Closing the application using the **✕ Exit Program** button ensures your settings (game countdowns, custom colours, volumes) are correctly saved to the configuration file, and safely restores your computer's monitor topology to your default desktop configuration.